

# KING ARTHUR Pendragon

## KNIGHT'S CHARACTER SHEET

PLAYER: \_\_\_\_\_

### PERSONAL DATA

Name \_\_\_\_\_  
 Age \_\_\_\_\_ Son Number \_\_\_\_\_  
 Homeland \_\_\_\_\_  
 Culture \_\_\_\_\_ Religion \_\_\_\_\_  
 Lord \_\_\_\_\_  
 Current Class \_\_\_\_\_  
 Current Home \_\_\_\_\_

### PERSONALITY TRAITS

Chivalry Bonus [·] (total=80+) \_\_\_\_\_

Religious Bonus (underlined traits all 16+) \_\_\_\_\_

- |  |   |                  |                          |
|--|---|------------------|--------------------------|
| <input type="checkbox"/> Chaste _____    | / | _____ Lustful    | <input type="checkbox"/> |
| <input type="checkbox"/> Energetic _____ | / | _____ Lazy       | <input type="checkbox"/> |
| <input type="checkbox"/> Forgiving _____ | / | _____ Vengeful   | <input type="checkbox"/> |
| <input type="checkbox"/> Generous _____  | / | _____ Selfish    | <input type="checkbox"/> |
| <input type="checkbox"/> Honest _____    | / | _____ Deceitful  | <input type="checkbox"/> |
| <input type="checkbox"/> Just _____      | / | _____ Arbitrary  | <input type="checkbox"/> |
| <input type="checkbox"/> Merciful _____  | / | _____ Cruel      | <input type="checkbox"/> |
| <input type="checkbox"/> Modest _____    | / | _____ Proud      | <input type="checkbox"/> |
| <input type="checkbox"/> Pious _____     | / | _____ Worldly    | <input type="checkbox"/> |
| <input type="checkbox"/> Prudent _____   | / | _____ Reckless   | <input type="checkbox"/> |
| <input type="checkbox"/> Temperate _____ | / | _____ Indulgent  | <input type="checkbox"/> |
| <input type="checkbox"/> Trusting _____  | / | _____ Suspicious | <input type="checkbox"/> |
| <input type="checkbox"/> Valorous _____  | / | _____ Cowardly   | <input type="checkbox"/> |

Directed Trait \_\_\_\_\_

Directed Trait \_\_\_\_\_

### PASSIONS

Loyalty (Lord) (15) \_\_\_\_\_

Love (Family) (15) \_\_\_\_\_

Hospitality (15) \_\_\_\_\_

Honor (15) \_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

### EQUIPMENT CARRIED

Armor Type [\_\_\_\_ Points] \_\_\_\_\_

Clothing [\_\_\_\_ Libra Value] \_\_\_\_\_

Personal Gear [On horse # \_\_\_\_\_]

Travel Gear [On horse # \_\_\_\_\_]

War Gear [On horse # \_\_\_\_\_]

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

### STATISTICS

SIZ \_\_\_\_\_ (Knockdown)

DEX \_\_\_\_\_

STR \_\_\_\_\_

CON (+3) \_\_\_\_\_ (MajorWound)

APP \_\_\_\_\_

Damage [(STR+SIZ)/6] \_\_\_\_\_ d6

Healing Rate [(STR+CON)/10] \_\_\_\_\_

Movement Rate [(STR+DEX)/10] \_\_\_\_\_

Total Hit Points (SIZ+CON) \_\_\_\_\_

Unconscious (HP/4) \_\_\_\_\_

### DISTINCTIVE FEATURES

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

### SKILLS

Awareness (5) \_\_\_\_\_

Boating (1) \_\_\_\_\_

Compose (1) \_\_\_\_\_

Courtesy (3) \_\_\_\_\_

Dancing (2) \_\_\_\_\_

Faerie Lore (1) \_\_\_\_\_

Falconry (3) \_\_\_\_\_

First Aid (10) \_\_\_\_\_

Flirting (3) \_\_\_\_\_

Folklore (2) \_\_\_\_\_

Gaming (3) \_\_\_\_\_

Heraldry (3) \_\_\_\_\_

Hunting (2) \_\_\_\_\_

Intrigue (3) \_\_\_\_\_

Orate (3) \_\_\_\_\_

Play (\_\_\_\_\_) (3) \_\_\_\_\_

Read (\_\_\_\_\_) (0) \_\_\_\_\_

Recognize (3) \_\_\_\_\_

Religion (\_\_\_\_\_) (2) \_\_\_\_\_

Romance (2) \_\_\_\_\_

Singing (2) \_\_\_\_\_

Stewardship (2) \_\_\_\_\_

Swimming (2) \_\_\_\_\_

Tourney (2) \_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

### SQUIRE

Name \_\_\_\_\_

Age \_\_\_\_\_

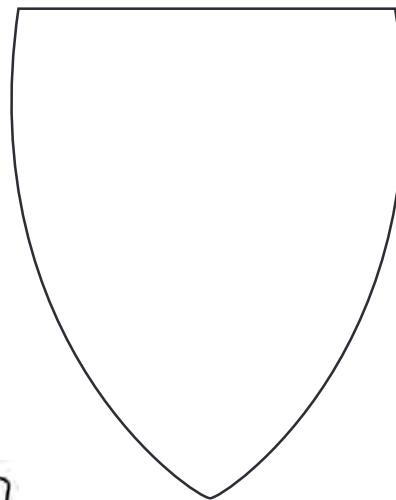
First Aid (6) \_\_\_\_\_

Battle (1) \_\_\_\_\_

Horsemanship (6) \_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_



### Glory

This Game \_\_\_\_\_ Total \_\_\_\_\_

### Current Sit Points



Wounds \_\_\_\_\_

Chirurgery Needed

### COMBAT SKILLS

Battle (10) \_\_\_\_\_

Horsemanship (10) \_\_\_\_\_

#### WEAPON SKILLS

Sword (10) \_\_\_\_\_

Lance (10) \_\_\_\_\_

Spear (6) \_\_\_\_\_

Dagger (5) \_\_\_\_\_

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### JOUST SCORE

Wins \_\_\_\_\_ Losses \_\_\_\_\_

### HORSES

#### BEST WARHORSE (#1)

Type \_\_\_\_\_

Damage \_\_\_\_\_ Move \_\_\_\_\_

Armor \_\_\_\_\_ HP \_\_\_\_\_

SIZ \_\_\_\_\_ CON \_\_\_\_\_ DEX \_\_\_\_\_

Breed \_\_\_\_\_

#### OTHER HORSES

Riding (#2) \_\_\_\_\_ Move \_\_\_\_\_

Squire's (#3) \_\_\_\_\_ Move \_\_\_\_\_

(#4) \_\_\_\_\_ Move \_\_\_\_\_

(#5) \_\_\_\_\_ Move \_\_\_\_\_



# KING ARTHUR Pendragon®

## WOMAN'S CHARACTER SHEET

PLAYER: \_\_\_\_\_

### PERSONAL DATA

Name \_\_\_\_\_  
 Age \_\_\_\_\_ Daughter Number \_\_\_\_\_  
 Homeland \_\_\_\_\_  
 Culture \_\_\_\_\_ Religion \_\_\_\_\_  
 Lord \_\_\_\_\_  
 Current Class \_\_\_\_\_  
 Current Home \_\_\_\_\_

### PERSONALITY TRAITS

Gentlewoman Bonus [·] (total=80+) \_\_\_\_\_

Religious Bonus (underlined traits all 16+) \_\_\_\_\_

- Chaste \_\_\_\_\_ / \_\_\_\_\_ Lustful
- Energetic \_\_\_\_\_ / \_\_\_\_\_ Lazy
- Forgiving \_\_\_\_\_ / \_\_\_\_\_ Vengeful
- Generous \_\_\_\_\_ / \_\_\_\_\_ Selfish
- Honest \_\_\_\_\_ / \_\_\_\_\_ Deceitful
- Just \_\_\_\_\_ / \_\_\_\_\_ Arbitrary
- Merciful \_\_\_\_\_ / \_\_\_\_\_ Cruel
- Modest \_\_\_\_\_ / \_\_\_\_\_ Proud
- Pious \_\_\_\_\_ / \_\_\_\_\_ Worldly
- Prudent \_\_\_\_\_ / \_\_\_\_\_ Reckless
- Temperate \_\_\_\_\_ / \_\_\_\_\_ Indulgent
- Trusting \_\_\_\_\_ / \_\_\_\_\_ Suspicious
- Valorous \_\_\_\_\_ / \_\_\_\_\_ Cowardly

Directed Trait \_\_\_\_\_

Directed Trait \_\_\_\_\_

### PASSIONS

Loyalty (Lord) (15) \_\_\_\_\_

Love (Family) (15) \_\_\_\_\_

Hospitality (15) \_\_\_\_\_

Honor (15) \_\_\_\_\_

### EQUIPMENT CARRIED

Clothing [\_\_\_\_ Libra Value] \_\_\_\_\_

Personal Gear [On horse # \_\_\_\_\_] \_\_\_\_\_

Travel Gear [On horse # \_\_\_\_\_] \_\_\_\_\_

### STATISTICS

SIZ \_\_\_\_\_ (Knockdown)

DEX \_\_\_\_\_

STR \_\_\_\_\_

CON (+3) \_\_\_\_\_ (Major Wound)

APP \_\_\_\_\_

Damage [(STR+SIZ)/6] \_\_\_\_\_ d6

Healing Rate [(STR+CON)/10] \_\_\_\_\_

Movement Rate [(STR+DEX)/10] \_\_\_\_\_

Total Hit Points (SIZ+CON) \_\_\_\_\_

Unconscious (HP/4) \_\_\_\_\_

### DISTINCTIVE FEATURES

### SKILLS

Awareness (2) \_\_\_\_\_

Chirurgery (10) \_\_\_\_\_

Compose (1) \_\_\_\_\_

Courtesy (5) \_\_\_\_\_

Dancing (2) \_\_\_\_\_

Faerie Lore (3) \_\_\_\_\_

Falconry (2) \_\_\_\_\_

Fashion (2) \_\_\_\_\_

First Aid (10) \_\_\_\_\_

Flirting (5) \_\_\_\_\_

Folklore (2) \_\_\_\_\_

Gaming (3) \_\_\_\_\_

Heraldry (1) \_\_\_\_\_

Industry (5) \_\_\_\_\_

Intrigue (2) \_\_\_\_\_

Orate (2) \_\_\_\_\_

Play (\_\_\_\_\_) (3) \_\_\_\_\_

Read (\_\_\_\_\_) (1) \_\_\_\_\_

Recognize (2) \_\_\_\_\_

Religion (\_\_\_\_\_) (2) \_\_\_\_\_

Romance (2) \_\_\_\_\_

Singing (3) \_\_\_\_\_

Stewardship (5) \_\_\_\_\_

Swimming (1) \_\_\_\_\_

Tourney (1) \_\_\_\_\_

### SERVANT

Name \_\_\_\_\_

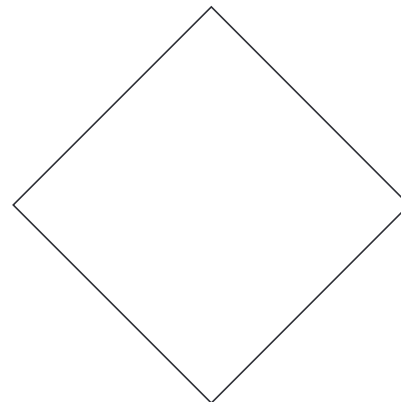
Age \_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_



### Glory

This Game \_\_\_\_\_ Total \_\_\_\_\_

### Current Hit Points

Wounds \_\_\_\_\_

Chirurgery Needed

### COMBAT SKILLS

Battle (1) \_\_\_\_\_

Horsemanship (3) \_\_\_\_\_

**WEAPON SKILLS**

Dagger (5) \_\_\_\_\_

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\_\_\_\_\_

### WOMEN'S GIFT

### HORSES

**BEST HORSE (#1)**

Type \_\_\_\_\_

Damage \_\_\_\_\_ Move \_\_\_\_\_

Armor \_\_\_\_\_ HP \_\_\_\_\_

SIZ \_\_\_\_\_ CON \_\_\_\_\_ DEX \_\_\_\_\_

Breed \_\_\_\_\_

**OTHER HORSES**

Riding (#2) \_\_\_\_\_ Move \_\_\_\_\_

Servant's (#3) \_\_\_\_\_ Move \_\_\_\_\_

(#4) \_\_\_\_\_ Move \_\_\_\_\_

(#5) \_\_\_\_\_ Move \_\_\_\_\_

