## KNIGHT'S CHARACTER SHEET PLAYER: Personal Data Name\_ \_\_\_\_\_ Son Number\_\_\_ Age\_\_\_ Homeland \_\_\_\_\_ Religion Culture Current Class Current Home \_\_\_ Personality Traits Chivalry Bonus [ · ] (total=80+)\_ Religious Bonus (underlined traits all 16+)\_\_\_\_\_ ☐ Chaste\_\_\_\_\_/\_\_Lustful • Energetic \_\_\_\_\_\_ /\_\_\_\_ Lazy ☐ Forgiving \_\_\_\_\_ /\_\_\_\_ Vengeful ☐ · Generous \_\_\_\_\_/\_\_\_\_ Selfish Honest / Deceitful 🖵 □ Just · Merciful /\_\_\_\_ Cruel Modest / Proud ☐ Prudent / Reckless ☐ ☐ Temperate \_\_\_\_\_ /\_\_\_ Indulgent ☐ ☐ Trusting /\_\_\_\_\_ / Suspicious ☐ ·□ Valorous / Cowardly □ Directed Trait \_\_\_\_ Directed Trait \_\_\_\_ Passions Loyalty (Lord) (15)\_\_\_\_ Love (Family) (15)\_\_\_\_ Hospitality Honor

EQUIPMENT CARRIED (7)

Clothing [\_\_\_Libra Value]\_\_\_\_\_

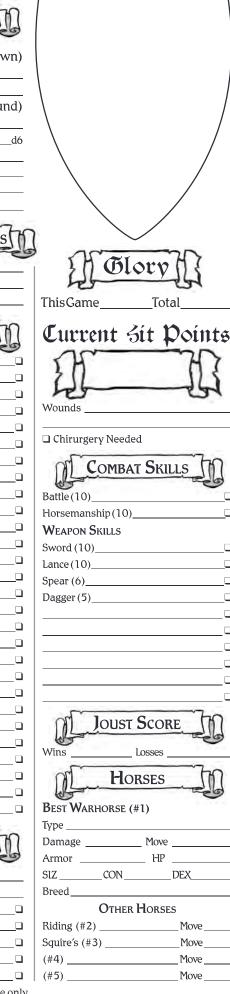
☐ Personal Gear [On horse #\_\_\_\_ ]

☐ Travel Gear [On horse #\_\_\_\_]

☐ War Gear [On horse #\_\_\_\_\_]

Armor Type [ Points]

## **S**TATISTICS SlZ (Knockdown) DEX STR CON(+3)\_\_\_\_(MajorWound) APP Healing Rate [(STR+CON)/10] Movement Rate [(STR+DEX)/10] Total Hit Points (SIZ+CON) Unconscious (HP/4) DISTINCTIVE FEATURES SKILLS Awareness (5) Boating (1)\_\_\_\_\_ Compose(1)\_\_\_\_ Courtesy (3) Dancing (2)\_\_\_\_\_ Faerie Lore (1) Falconry (3) First Aid (10)\_\_\_\_\_ Flirting (3) Folklore (2) Gaming (3) Heraldry (3)\_\_\_\_ Hunting (2)\_\_\_\_\_\_ Intrigue (3)\_\_\_\_ Orate(3) Play (\_\_\_\_\_\_) (3)\_\_\_\_\_\_ Read (\_\_\_\_\_\_) (0)\_\_\_\_\_ Recognize (3) Religion (\_\_\_\_\_\_) (2)\_\_\_\_ Romance (2)\_\_\_\_\_ Singing (2) Stewardship(2)\_\_\_ Swimming (2)\_\_\_\_\_ Tourney (2) SQUIRE Name First Aid (6)\_\_\_\_\_ Battle(1)\_\_\_\_\_ Horsemanship (6)\_\_\_\_\_



ANNUAL GLORY REWARDS	Character Sistory			Glory		
Traits Chivalry Holdings Passions Religion Total	Date l'	mportant Event			New	Total
HOLDINGS						
DenariiLibra						
Old Knights	Ennobled	Samily  Knighted  Landed	Wed	Member o	of the Round	
Old Knights Middle-Aged Knights Young Knights Total Family Knights Vassal Knights Other Lineage Men	Family Charac Wife Lover Children	teristic				

## **S**TATISTICS SlZ (Knockdown) DEX WOMAN'S CHARACTER SHEET STR CON (+3)\_\_\_\_(Major Wound) PLAYER: APP Personal Data Damage[(STR+SlZ)/6]\_\_\_\_\_ Healing Rate [(STR+CON)/10] Movement Rate [(STR+DEX)/10] Total Hit Points (SIZ+CON) Daughter Number\_\_\_ Age\_\_\_ Unconscious (HP/4) Homeland Religion Culture DISTINCTIVE FEATURES Current Class Current Home \_\_\_ ThisGame\_\_\_\_Total\_ Personality Traits Current Sit Doints SKILLS GentlewomanBonus[•](total=80+)\_ Religious Bonus (underlined traits all 16+)\_\_\_\_\_ Awareness (2)\_ · Chaste \_\_\_\_\_ /\_\_\_ Lustful D Chirurgery (10)\_\_\_\_\_ Wounds • Energetic \_\_\_\_\_ /\_\_\_\_ Lazy Compose(1) □ Forgiving \_\_\_\_\_ /\_\_\_\_ Vengeful □ Courtesy (5)\_\_\_\_\_ ☐ Chirurgery Needed ☐ Generous \_\_\_\_\_/\_\_\_\_ Selfish Dancing (2)\_\_\_\_\_ Faerie Lore (3) COMBAT SKILLS Falconry (2) Battle (1)\_ □ Merciful \_\_\_\_\_ /\_\_\_ Cruel Fashion (2) •□ Modest\_\_\_\_\_/\_\_\_ Proud First Aid (10) Horsemanship (3) Flirting(5) WEAPON SKILLS ·□ Prudent \_\_\_\_\_/\_\_\_ Reckless □ Folklore (2) Dagger (5) · Temperate \_\_\_\_\_\_ /\_\_\_\_ Indulgent □ Gaming (3)\_\_\_\_ ☐ Trusting \_\_\_\_\_ /\_\_\_ Suspicious ☐ Heraldry (1)\_\_\_\_\_\_ □ Valorous / Cowardly □ Industry (5)\_\_\_\_\_\_ Directed Trait \_\_\_\_ Intrigue (2)\_\_\_\_\_ Directed Trait \_\_\_\_ Orate (2)\_\_\_\_\_\_\_ Play (\_\_\_\_\_\_) (3)\_\_\_\_\_ Passions Read(\_\_\_\_\_)(1)\_\_\_\_ Recognize (2)\_\_\_\_\_ Religion (\_\_\_\_\_\_) (2)\_\_\_\_ Loyalty (Lord) (15)\_\_\_\_ Love (Family) (15)\_\_\_\_\_ Romance(2) Women's Gift Hospitality Singing (3)\_\_\_\_\_ Stewardship (5)\_\_\_ Honor (15)\_\_\_\_\_ Swimming (1)\_\_\_\_\_ Tourney (1) Horses Best Horse (#1) Туре \_\_\_\_\_ Damage \_\_\_\_\_\_ Move \_\_\_ EQUIPMENT CARRIED SERVANT Armor \_\_\_\_\_ HP \_\_\_\_ SIZ \_\_\_\_\_CON\_\_\_\_DEX\_\_\_ Clothing [ Libra Value] Breed\_\_\_\_ ☐ Personal Gear [On horse #\_\_\_\_] Name Other Horses ☐ Travel Gear [On horse #\_\_\_\_] Riding (#2) \_\_\_\_\_\_ Move \_\_ Servant's (#3) \_\_\_\_\_ Move \_\_\_ (#4) Move

(#5) \_\_\_\_\_\_ Move \_\_\_\_

\	Character Sistory			Glory		
PANNUAL GLORY REWARDS  raits hivalry oldings assions	/	mportant Event		New New New	Total	
eligionHOLDINGS						
EQUIPMENT AT HOME enarii bra		C(1				
Household Treasures	Ennobled Father's Name Family Charac Wife Lover Children	Knighted Landed e teristic	WedD	S Events ember of the Round 7 ded Glory to So	ns	