



PLAYER: _____

Personal Data

Name _____
 Age _____ Son Number _____
 Homeland _____
 Culture _____ Religion _____
 Lord _____
 Current Class _____
 Current Home _____

Personality Traits

Chivalry Bonus [•] (total=80+) _____

Religious Bonus (underlined traits all 16+) _____

- | | |
|--|---|
| <input type="checkbox"/> Chaste _____ / _____ | <input type="checkbox"/> Lustful _____ |
| <input type="checkbox"/> Energetic _____ / _____ | <input type="checkbox"/> Lazy _____ |
| <input type="checkbox"/> Forgiving _____ / _____ | <input type="checkbox"/> Vengeful _____ |
| <input type="checkbox"/> Generous _____ / _____ | <input type="checkbox"/> Selfish _____ |
| <input type="checkbox"/> Honest _____ / _____ | <input type="checkbox"/> Deceitful _____ |
| <input type="checkbox"/> Just _____ / _____ | <input type="checkbox"/> Arbitrary _____ |
| <input type="checkbox"/> Merciful _____ / _____ | <input type="checkbox"/> Cruel _____ |
| <input type="checkbox"/> Modest _____ / _____ | <input type="checkbox"/> Proud _____ |
| <input type="checkbox"/> Prudent _____ / _____ | <input type="checkbox"/> Reckless _____ |
| <input type="checkbox"/> Spiritual _____ / _____ | <input type="checkbox"/> Worldly _____ |
| <input type="checkbox"/> Temperate _____ / _____ | <input type="checkbox"/> Indulgent _____ |
| <input type="checkbox"/> Trusting _____ / _____ | <input type="checkbox"/> Suspicious _____ |
| <input type="checkbox"/> Valorous _____ / _____ | <input type="checkbox"/> Cowardly _____ |

Directed Trait _____

Directed Trait _____

Passions

Loyalty (Lord) (15) _____

Love (Family) (15) _____

Hospitality (15) _____

Honor (15) _____

Equipment Carried

Armor Type [____ Points] _____

Clothing [____ Libra Value] _____

☐ Personal Gear [On horse# _____]

☐ Travel Gear [On horse# _____]

☐ War Gear [On horse# _____]

Attributes

SIZ _____ (Knockdown)

DEX _____

STR _____

CON (+3) _____ (Major Wound)

APP _____

Damage [(STR+SIZ)/6] _____ d6

Healing Rate [(STR+CON)/10] _____

Movement Rate [(STR+DEX)/10] _____

Total Hit Points (SIZ+CON) _____

Unconscious (HP/4) _____

Distinctive Features

Skills

Awareness (5) _____

Boating (1) _____

Compose (1) _____

Courtesy (3) _____

Dancing (2) _____

Faerie Lore (1) _____

Falconry (3) _____

First Aid (10) _____

Flirting (3) _____

Folk Lore (2) _____

Gaming (3) _____

Heraldry (3) _____

Hunting (2) _____

Intrigue (3) _____

Orate (3) _____

Play (_____) (3) _____

Read (_____) (0) _____

Recognize (3) _____

Religion (_____) (2) _____

Romance (2) _____

Singing (2) _____

Stewardship (2) _____

Swimming (2) _____

Tourney (2) _____

Squire

Name _____

Age _____

First Aid (6) _____

Battle (1) _____

HorsemanSHIP (6) _____

Glory

This Game _____ Total _____

Current Hit Points

Wounds _____

☐ Chirurgery Needed

Combat Skills

Battle (10) _____

HorsemanSHIP (10) _____

WEAPON SKILLS

Sword (10) _____

Lance (10) _____

Spear (6) _____

Dagger (5) _____

Joust Score

Wins _____ Losses _____

Horses

BEST WARHORSE (#1)

Type _____

Damage _____ Move _____

Armor _____ HP _____

SIZ _____ CON _____ DEX _____

Breed _____

OTHER HORSES

Riding (#2) _____ Move _____

Squire's (#3) _____ Move _____

(#4) _____ Move _____

(#5) _____ Move _____

Annual Glory Rewards

Holdings

Equipment at Home

[illegible]

Army

Character History

[illegible]

	New	Total
1. <i>Chlamydia trachomatis</i>	100	100
2. <i>Neisseria gonorrhoeae</i>	100	100
3. <i>Trichomonas vaginalis</i>	100	100
4. <i>Herpes simplex virus</i>	100	100
5. <i>Human immunodeficiency virus</i>	100	100
6. <i>Cytomegalovirus</i>	100	100
7. <i>Epstein-Barr virus</i>	100	100
8. <i>Human papillomavirus</i>	100	100
9. <i>Varicella-zoster virus</i>	100	100
10. <i>Measles virus</i>	100	100
11. <i>Mumps virus</i>	100	100
12. <i>Poliovirus</i>	100	100
13. <i>Rotavirus</i>	100	100
14. <i>Adenovirus</i>	100	100
15. <i>Coxsackievirus</i>	100	100
16. <i>Echovirus</i>	100	100
17. <i>Reovirus</i>	100	100
18. <i>Parvovirus B19</i>	100	100
19. <i>Hepatitis A virus</i>	100	100
20. <i>Hepatitis B virus</i>	100	100
21. <i>Hepatitis C virus</i>	100	100
22. <i>Hepatitis D virus</i>	100	100
23. <i>Hepatitis E virus</i>	100	100
24. <i>Human coronavirus</i>	100	100
25. <i>Human metapneumovirus</i>	100	100
26. <i>Human rhinovirus</i>	100	100
27. <i>Human coronavirus</i>	100	100
28. <i>Human metapneumovirus</i>	100	100
29. <i>Human rhinovirus</i>	100	100
30. <i>Human coronavirus</i>	100	100
31. <i>Human metapneumovirus</i>	100	100
32. <i>Human rhinovirus</i>	100	100
33. <i>Human coronavirus</i>	100	100
34. <i>Human metapneumovirus</i>	100	100
35. <i>Human rhinovirus</i>	100	100
36. <i>Human coronavirus</i>	100	100
37. <i>Human metapneumovirus</i>	100	100
38. <i>Human rhinovirus</i>	100	100
39. <i>Human coronavirus</i>	100	100
40. <i>Human metapneumovirus</i>	100	100
41. <i>Human rhinovirus</i>	100	100
42. <i>Human coronavirus</i>	100	100
43. <i>Human metapneumovirus</i>	100	100
44. <i>Human rhinovirus</i>	100	100
45. <i>Human coronavirus</i>	100	100
46. <i>Human metapneumovirus</i>	100	100
47. <i>Human rhinovirus</i>	100	100
48. <i>Human coronavirus</i>	100	100
49. <i>Human metapneumovirus</i>	100	100
50. <i>Human rhinovirus</i>	100	100
51. <i>Human coronavirus</i>	100	100
52. <i>Human metapneumovirus</i>	100	100
53. <i>Human rhinovirus</i>	100	100
54. <i>Human coronavirus</i>	100	100
55. <i>Human metapneumovirus</i>	100	100
56. <i>Human rhinovirus</i>	100	100
57. <i>Human coronavirus</i>	100	100
58. <i>Human metapneumovirus</i>	100	100
59. <i>Human rhinovirus</i>	100	100
60. <i>Human coronavirus</i>	100	100
61. <i>Human metapneumovirus</i>	100	100
62. <i>Human rhinovirus</i>	100	100
63. <i>Human coronavirus</i>	100	100
64. <i>Human metapneumovirus</i>	100	100
65. <i>Human rhinovirus</i>	100	100
66. <i>Human coronavirus</i>	100	100
67. <i>Human metapneumovirus</i>	100	100
68. <i>Human rhinovirus</i>	100	100
69. <i>Human coronavirus</i>	100	100
70. <i>Human metapneumovirus</i>	100	100
71. <i>Human rhinovirus</i>	100	100
72. <i>Human coronavirus</i>	100	100
73. <i>Human metapneumovirus</i>	100	100
74. <i>Human rhinovirus</i>	100	100
75. <i>Human coronavirus</i>	100	100
76. <i>Human metapneumovirus</i>	100	100
77. <i>Human rhinovirus</i>	100	100
78. <i>Human coronavirus</i>	100	100
79. <i>Human metapneumovirus</i>	100	100
80. <i>Human rhinovirus</i>	100	100
81. <i>Human coronavirus</i>	100	100
82. <i>Human metapneumovirus</i>	100	100
83. <i>Human rhinovirus</i>	100	100
84. <i>Human coronavirus</i>	100	100
85. <i>Human metapneumovirus</i>	100	100
86. <i>Human rhinovirus</i>	100	100
87. <i>Human coronavirus</i>	100	100
88. <i>Human metapneumovirus</i>	100	100
89. <i>Human rhinovirus</i>	100	100
90. <i>Human coronavirus</i>	100	100
91. <i>Human metapneumovirus</i>	100	100
92. <i>Human rhinovirus</i>	100	100
93. <i>Human coronavirus</i>	100	100
94. <i>Human metapneumovirus</i>	100	

Born _____ Squired _____ Knighted _____ Member of the Round Table _____
 Landed _____ Titled _____ Wed _____ Died _____
 Father's Name _____ Class _____ Glory to Sons _____
 Family Characteristic _____
 Wife _____
 Lover _____
 Children _____
 Will _____



PLAYER: _____

Personal Data

Name _____
Age _____ Daughter Number _____
Homeland _____
Culture _____ Religion _____
Lord _____
Current Class _____
Current Home _____

Personality Traits

Gentlewoman Bonus [•] (total=80+) _____
Religious Bonus (underlined traits all 16+) _____

- | | | |
|--|---|---|
| <input type="checkbox"/> Chaste _____ | / | <input type="checkbox"/> Lustful _____ |
| <input type="checkbox"/> Energetic _____ | / | <input type="checkbox"/> Lazy _____ |
| <input type="checkbox"/> Forgiving _____ | / | <input type="checkbox"/> Vengeful _____ |
| <input type="checkbox"/> Generous _____ | / | <input type="checkbox"/> Selfish _____ |
| <input type="checkbox"/> Honest _____ | / | <input type="checkbox"/> Deceitful _____ |
| <input type="checkbox"/> Just _____ | / | <input type="checkbox"/> Arbitrary _____ |
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| <input type="checkbox"/> Modest _____ | / | <input type="checkbox"/> Proud _____ |
| <input type="checkbox"/> Spiritual _____ | / | <input type="checkbox"/> Worldly _____ |
| <input type="checkbox"/> Prudent _____ | / | <input type="checkbox"/> Reckless _____ |
| <input type="checkbox"/> Temperate _____ | / | <input type="checkbox"/> Indulgent _____ |
| <input type="checkbox"/> Trusting _____ | / | <input type="checkbox"/> Suspicious _____ |
| <input type="checkbox"/> Valorous _____ | / | <input type="checkbox"/> Cowardly _____ |

Directed Trait _____
Directed Trait _____

Passions

Loyalty (Lord) (15) _____
Love (Family) (15) _____
Hospitality (15) _____
Honor (15) _____

Equipment Carried

Clothing [_____ Libra Value] _____
☐ Personal Gear [On horse # _____] _____
☐ Travel Gear [On horse # _____] _____

Attributes

SIZ _____ (Knockdown)
DEX _____
STR _____
CON (+3) _____ (Major Wound)
APP _____
Damage [(STR+SIZ)/6] _____ d6
Healing Rate [(STR+CON)/10] _____
Movement Rate [(STR+DEX)/10] _____
Total Hit Points (SIZ+CON) _____
Unconscious (HP/4) _____

Distinctive Features

Skills

Awareness (2) _____
Chirurgery (10) _____
Compose (1) _____
Courtesy (5) _____
Dancing (2) _____
Faerie Lore (3) _____
Falconry (2) _____
Fashion (2) _____
First Aid (10) _____
Flirting (5) _____
Folk Lore (2) _____
Gaming (3) _____
Heraldry (1) _____
Industry (5) _____
Intrigue (2) _____
Orate (2) _____
Play (_____) (3) _____
Read (_____) (1) _____
Recognize (2) _____
Religion (_____) (2) _____
Romance (2) _____
Singing (3) _____
Stewardship (5) _____
Swimming (1) _____
Tourney (1) _____

Servant

Name _____
Age _____

Glory

This Game _____ Total _____

Current Hit Points

Wounds _____

☐ Chirurgery Needed

Combat Skills

Battle (1) _____
Horsemanship (3) _____

WEAPON SKILLS

Dagger (5) _____

Women's Gift

Horses

BEST HORSE (#1)

Type _____
Damage _____ Move _____
Armor _____ HP _____
SIZ _____ CON _____ DEX _____
Breed _____

OTHER HORSES

Riding (#2) _____ Move _____
Servant's (#3) _____ Move _____
(#4) _____ Move _____
(#5) _____ Move _____

